Storyboard

(Elements Used In Each Section)

Panel 1
Shot/Framing: Long
Angle: Eye level
Costume: Cowboy hat
Prop: Horse

Panel 2
Shot/Framing: Long/Wide
Angle: Low
Prop: Horse

Panel 3
Shot/Framing: Medium/Wide
Angle: Eye level
Set: Tavern
Lighting: Natural

Panel 4
Shot/Framing: Long/Wide
Angle: Low
Costume: Cowboy Hat, Vest

Panel 5
Shot/Framing: Medium/ Close up-Then Widens out
Angle: Eye level
Prop: Gun
Sound: Diegetic(Gun/Bullets)
Editing: Cut
Panel 6
Shot/Framing: Medium
Angle: Eye level
Prop: Bullets
Sound: Diegetic(Bullets)
Editing: Cut
Camera Movement: Dolly Tracking

Panel 7
Shot/Framing: Long
Angle: Low
Set: Inside Tavern
Lighting: Dim

Panel 8
Shot/Framing: Close up
Angle: High
Set: Tavern
Sound: Diegetic(Snoring/Sleeping)

Panel 9
Shot/Framing: Long/Wide
Angle: High
Sound: Diegetic(Screaming)
Editing: Dolly Tracking
Acting Choice: Run around/screaming/outlandish
Panel 10
Shot/Framing: Extreme Close up
Angle: High-Then Eye Level
Sound: Diegetic(Bullets)
Editing: Dolly Tracking

Panel 11
Shot/Framing: Long Shot/Wide
Angle: Eye Level
Sound(Bullets, Laughter,Screams)
Props: Gun
Acting Choices: Vicious, Clearly trying to harm one another

Panel 12
Shot/Framing: Long/Wide
Angle: Low-Then High as she rides off
Prop: Horse
Sound: Diegetic(Laughter/Glee/Horse trotting away)
Acting Choice: Katniss is happy
Editing: Eyeline match/dolly tracking