



Storyboard

(Elements Used In Each Section)

Panel 1

Shot/Framing: Long

Angle: Eye level

Costume: Cowboy hat

Prop: Horse

Panel 2

Shot/Framing: Long/Wide

Angle: Low

Prop: Horse

Panel 3

Shot/Framing: Medium/Wide

Angle: Eye level

Set: Tavern

Lighting: Natural

Panel 4

Shot/Framing: Long/Wide

Angle: Low

Costume: Cowboy Hat, Vest

Panel 5

Shot/Framing: Medium/ Close up-Then Widens out

Angle: Eye level

Prop: Gun

Sound: Diegetic(Gun/Bullets)

Editing: Cut

Panel 6

Shot/Framing: Medium

Angle: Eye level

Prop: Bullets

Sound: Diegetic(Bullets)

Editing: Cut

Camera Movement: Dolly Tracking

Panel 7

Shot/Framing: Long

Angle: Low

Set: Inside Tavern

Lighting: Dim

Panel 8

Shot/Framing: Close up

Angle: High

Set: Tavern

Sound: Diegetic(Snoring/Sleeping)

Panel 9

Shot/Framing: Long/Wide

Angle: High

Sound: Diegetic(Screaming)

Editing: Dolly Tracking

Acting Choice: Run around/screaming/outlandish

Panel 10

Shot/Framing: Extreme Close up

Angle: High-Then Eye Level

Sound: Diegetic(Bullets)

Editing: Dolly Tracking

Panel 11

Shot/Framing: Long Shot/Wide

Angle: Eye Level

Sound(Bullets, Laughter,Screams)

Props: Gun

Acting Choices: Vicious, Clearly trying to harm one another

Panel 12

Shot/Framing: Long/Wide

Angle: Low-Then High as she rides off

Prop: Horse

Sound: Diegetic(Laughter/Glee/Horse trotting away)

Acting Choice: Katniss is happy

Editing: Eyeline match/dolly tracking