

Hiranishi , Mieri. “How Manga Is Made - Mieri Hiranishi [Eng Sub].” *Youtube*, 2021, www.youtube.com/watch?v=IN_2FK-2F1Y&ab_channel=MieriHiranishi%2F%E5%B9%B3%E8%A5%BF%E3%81%BF%E3%81%88%E3%82%8A

The video explains the process of someone creating manga digitally. It also teaches me about how to storyboard. I also learned more about the different lines used for speech bubbles. The author is a professional mangaka and her evidence is supported by her example being the process of her creating her manga. It was made only a couple years ago in 2021 and it is relevant today. She is biased as this is the way she does it but she doesn't talk about her way of creation being the only and best way. I'll use this source for storyboard references mostly. This source follows the process that a mangaka goes through to create their manga. This video comes across as very genuine and easy to follow which are a couple strengths. I guess a weakness would be not mentioning the names of the materials used.

“♥ How to Make Manga & Comics on a Budget ♥.” *YouTube*, YouTube, 8 Sept. 2017, www.youtube.com/watch?v=6rgv8mIcAlM&ab_channel=MyMangakaLIFE

Author is Lizbeth R. Jimenez

This source informs me on what materials I can use to start out creating manga. The author is a professional mangaka and she is recommending things she used when she started. The source isn't very recent as it was created in 2017 but the advice in the video is still relevant to me today. The author does present more of an objective bias as she is recommending things that she used and has worked for her. This source is going to be used as a guide for

what sort of materials I can use. The video explains different materials to use and other tips for people of different levels. Being able to watch the video and get something out of it regardless of your skill level is a great strength. I would say a weakness is not going into further detail on how she customized the cover for the drawing sketchbook.

“Making Character Sheets .” *Scad.Edu*,

www.scad.edu/sites/default/files/PDF/Animation-design-challenge-character-sheets.pdf

Accessed 25 Jan. 2024.

This source provides information on how to create character sheets. I’m assuming that the author is a professional due to the fact that the source is from an edu website. I don’t know when it was made but the information is still relevant. The author presents a very objective bias on what is the correct way to create character sheets and silhouettes. I’m going to use this source for help on drawing practice and how to create character sheets. I want to create character sheets for my characters so that I can learn how to draw them in different positions and from different angles. I also want to learn how to make my character distinguishable based on the silhouette. This source explains what makes a good character sheet and what makes a character design good enough to be recognized in a silhouette.

There are plenty of strengths in this source as it goes into detail along with various examples. A weakness would be not stating who the author is because the reader doesn’t know how credible the specific person is. We have to base credibility based on the place the information is coming from.

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